**Revision Battleships**

**How to play:**

Start by marking your ships on your grid. Do not tell your opponent where they are located!

1. Take it in turns to guess a grid square. You guess a square by giving a 4 figure grid reference for it.
2. When you guess a square, your opponent must state whether you have ‘hit’ one of his ships.
3. If you score a ‘hit’, you must answer a question from the pack of question cards correctly before you record the hit. Your opponent must also tell you what type of ship was hit.
4. If you score a ‘miss’, you must give a definition from the pack of definition cards before you can mark the miss. You can choose which topic your key term will come from.
5. Mark ‘hits’ with red crosses on the bottom grid. Mark ‘misses’ with blue crosses.
6. Shade in red on the top grid parts of your ships which have been struck by your opponent.
7. The winner is the person who correctly locates and sinks all their opponent’s ships.

**Remember:**

Find the bottom left corner of the square. Give the ‘across’ number then the ‘up’ number.

eg. the top right square of the grid is 1687.

**Your grid**

88

87

86

85

84

83

82

81

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10 11 12 13 14 15 16 17

**Your opponent’s grid**

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 10 11 12 13 14 15 16 17

Mark on **your** grid

**2 frigates** (3 boxes) **2 destroyers** (4 boxes)

**1 aircraft carrier** **N.B.**  Ships can be located horizontally

 (6 boxes)